# 2019 Dogfight Rules

#### Entry Fee:

• \$15.00 per player (Cash only)

## Fee Includes:

- Single Stableford
- Closest to the Pins
- Skins
- \$7.00 per player towards Single Stableford
- \$4.00 per player towards Scats
- \$4.00 per player towards Closest to the Pins

### Payouts:

- 1<sup>st</sup> Place only for 8 or less Golfers.
- 1<sup>st</sup> & 2<sup>nd</sup> Place for 9-15 Golfers.
- 1<sup>st</sup>, 2<sup>nd</sup>, & 3<sup>rd</sup> place for 16 or more Golfers.
- If only 1<sup>st</sup> Place payout (Player receives 100%), If only 1<sup>st</sup> and 2<sup>nd</sup> place (Players receive 65% for 1<sup>st</sup>, & 35% for 2<sup>nd</sup>). With 16 or more players 1<sup>st</sup> Place receives 55%, 2<sup>nd</sup> Place receives 30%, & 3<sup>rd</sup> place receives 15% of "the Pot".

#### Rules:

- "Gimmes" MUST be inside the Standard Putting Grip or known as "Inside the Leather" (24" or less).
- Winter Rules -- Players may move the ball ONE CLUB LENGTH, no closer to the Hole, not changing surfaces which the ball may lay.
- Players who fail to finish 18-hole round are not eligible for cash payouts.
- If 2 or more groups quit round early due to inclement weather OR are notified by Staff; The entire Dogfight will be VOID, & all entry fees will be refunded.

#### Time:

- Saturdays at 12:00 pm (Summer) & 11am (Winter)
- Sundays at 12:30 pm (Summer) & 11am (Winter)

#### Points System:

- Players who don't place 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> their points will not increase.
- Players who are -4 or more -- points will go down only 1 point.
- 1<sup>st</sup> Place adjusts 75%, 2<sup>nd</sup> Place adjusts 50%, & 3<sup>rd</sup> place adjusts 25%
- If players incur ties for first, points adjust 50%, 2<sup>nd</sup> points adjust 25% and third points will adjust 12.5%. (Any player awarded 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> will automatically adjust a minimum of 1 point if they are +2 or more)



#### <u>Scoring System:</u>

- Double Eagle = 7 Points
- Eagle = 5 Points
- **Birdie = 3 Points**
- Par = 2 Points
- Bogey = 1 Point
- Double Bogey or Higher = 0 Points

